

# Isles of Darkness – Local Storyteller Guide

## The Basics:

- The Local Storyteller is responsible for local game content.
- You maintain supporting documentation.
- You monitor the local storyteller inbox.

## What you are NOT responsible for:

- You are not responsible for event or venue coordination.
- Answering national level downtimes or maintenance/writing of the game rules.
- Wellbeing/conduct concerns can be passed on to the Wellbeing Supporters.

## What you are responsible for:

- Organising and writing the local games

You are the Storyteller that constructs the history, themes and atmosphere of the local game. You run the live monthly game, creating a monthly premise sometimes in conjunction with your players. You should work with the rest of the team in your genre to help provide consistency of story and tone.

- Supporting players and answering downtimes

You support new players in character creation and make sure storylines are inclusive and collaborative. You provide reasonable responses to your player's downtimes, following the guidance available for responses to standard downtimes.

- Provide a Local Storyteller Handover

When you handover your role to a new Storyteller, you will provide the email and password to the new volunteer, along with any social media admin rights.

## Where to go for support:

- The Storyteller Lead is the volunteer that represents the Storyteller's concerns to the committee.
- The member of the society responsible for the overall wellbeing of volunteers and members is the Society Lead.
- You are part of a team of storytellers that can provide advice and support.

## Training

- We do not have a formal training program for storytellers but we can point you at blogs, videos and podcasts we think you'll find useful. We can also put you in touch with other people who have previously done the role to assist you if you would like peer-mentorship.